



nice
GAME

CATALOGUE
2021

www.nicegamepublishing.com

nice GAME

WHO WE ARE

Nice Game Publishing (formerly Sweet Lemon Publishing) is based in Bonn, Germany. Established in 2016, the company connects the world of boardgames from Asia to Europe and North America. We are always looking for fresh ideas and original games to introduce to larger audiences.

The company develops its own games, exploring various game designs, materials, and themes. Nice Game Publishing also organizes Kickstarter campaigns, localizes games for the German-language market, and works with international publisher partners to bring its games everywhere in the world!

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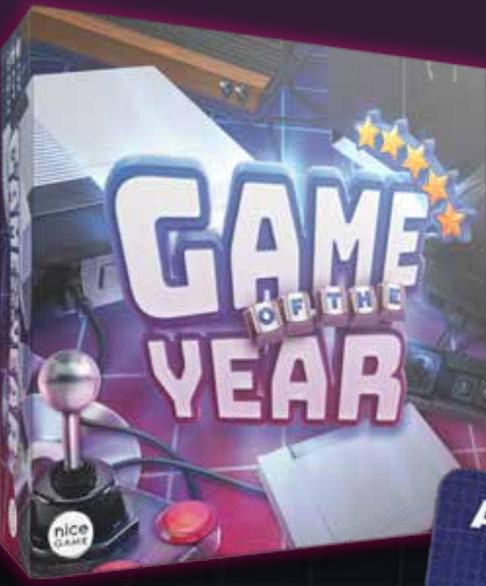
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Live your dream of being a video game developer!

Game of The Year is a thematic game about making video games. Build your ideal game from hundreds of game elements. Roll the dice to generate the resources needed to fill the demands of your project. Ship your games to earn fame and money! Develop your company to reach for the ultimate prize: The title of Game of the Year!

COMING SOON TO KICKSTARTER



1-4 PLAYERS



30-60 MIN.



AGE 14+

WHO IS THIS GAME FOR?

Video Game Fans, Creative Players, Game Developers

ARTIST:

Christian Schaarschmidt

DESIGN & PUBLISHER:

Nice Game Publishing

LANGUAGE: English

RRP: TBD



Create clues to secrets that you don't know!

Hunch! is what would happen if you locked a bunch of pretend mind readers in a room and told them to prove they are for real. Players choose a number of secret target words for others to guess. Then they are asked to create clues that are traded off to other players to describe their target words - but without knowing what *exactly* these are. The result is a game where you need to rely on your hunches - both in creating good clues and in decyphering them!



3-6 PLAYERS



45-60 MIN.



AGE 10+

WHO IS THIS GAME FOR?

Party Gamers, Auction Fans, Creative Players

DESIGNER:

Nomas Kurnias

ARTIST:

Isabel Bollmann

PUBLISHER:

Nice Game Publishing

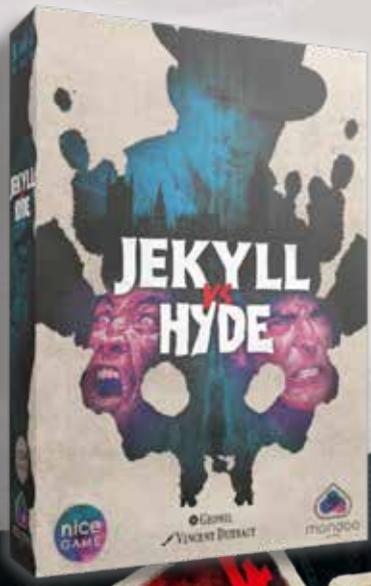
LANGUAGE: English German

RRP: TBD

JEKYLL vs HYDE

Jekyll vs. Hyde is a trick-taking game for 2 players, based on the famous novella *Strange Case of Dr Jekyll and Mr Hyde* by Robert Louis Stevenson.

As Dr. Jekyll, you'll need to resist Mr. Hyde's fierce attacks to protect your mind and keep the secret of your dual nature. As Mr. Hyde, your goal is to dominate Dr. Jekyll to overcome his identity.



2 PLAYERS



30 MIN.



AGE 14+

WHO IS THIS GAME FOR?

Trick-taking experts, Competitive Couples & Literature Fans

DESIGNER: Geonil

ARTIST: Vincent Dutrait

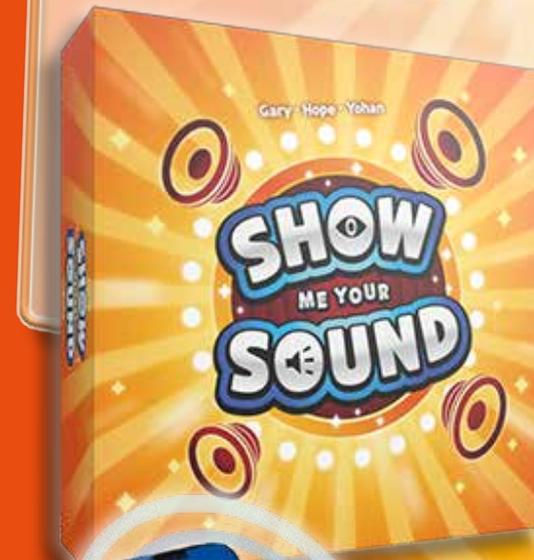
PUBLISHER: Mandoo Games, Nice Game Publishing

LANGUAGE: German

RRP:
14.99€

The Sound Guessing Party Game!

In the cooperative party game **Show Me Your Sound** for 2-8 players, you listen to an online sound, then give a clue to other players as to whether that sound is more or less related to a certain picture, trying to help them remove the right cards from play.



SHOW ME YOUR SOUND

RRP:
14.99€

WHO IS THIS GAME FOR?

Party Gamers, Clever Kids, Good Listeners

DESIGNER: Hope S. Hwang,

Gary Kim, Yohan Goh

ARTIST: Olin Jeong

PUBLISHER: GAT Game Studio, Nice Game Publishing

LANGUAGE: German



2-8 PLAYERS



20 MIN.



AGE 10+



A legacy game of clan politics with an epic campaign.

In **Vampire: The Masquerade - Heritage**, you play the role of an ancient vampire. You shape seven hundred years of vampiric and human history in pursuit of ancient secrets while trying to evade the inquisition and attempting to save what's left of your humanity.

Heritage is designed to be played as a single, epic chronicle of 21 chapters. Each chapter, players gather characters from a common pool for their bloodlines. These characters influence different vampiric battlegrounds and help in fulfilling history-based missions. Aside from collecting characters in their bloodline, players can also use the unique intrigue cards of the clan they are playing — changing the rules of the game in ways that fit the character of that particular clan.



2-5 PLAYERS



30 MIN.



AGE 10+

WHO IS THIS GAME FOR?

Schemers, History Fans and Ancient Vampires

ARTIST: Lukas Siegmon

GRAPHICS: C. Schaarschmidt

DESIGNER: Babis Giannios

PUBLISHER: Nice Game Publishing

LANGUAGE: Eng, Ger, Fr, It, Rus, Esp, Pl, Por

RRP:
69.99€



The magnetic party game!

Kluster is a dexterity game for 1 to 4 players, very short, easy to transport, incredibly fun, accessible to everyone and still full of strategy! Magnetic stones are equally shared between players, who must, in turn, place one stone inside the area delimited by the cord. The first one to get rid of all magnets wins. But beware, when stones kluster together you have to collect them!



2-4
PLAYERS



10-20
MIN.



AGE
14+

WHO IS THIS GAME FOR?

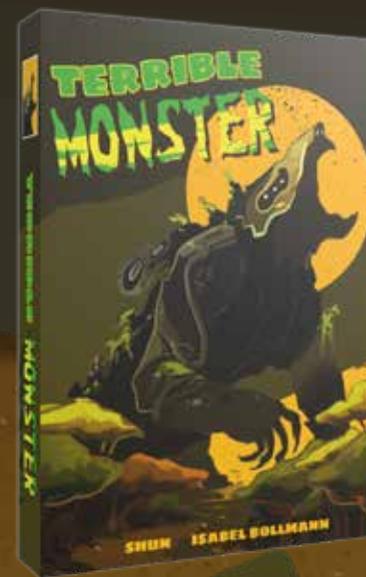
Party Gamers, Physics Teachers, Magnet Fans

DESIGNER: Paula & Robert Henning

PUBLISHER: Borderline Editions, Nice Game Publishing

LANGUAGE: German 🇩🇪

RRP:
19.99€



A tactical duelling card game with just 16 cards.

Terrible Monster is an intense micro card game for 2 players, that plays in 5 minutes or less. There are only 16 basic cards in a deck that is shared by the 2 players. Players receive counter tokens that allow them to counter or enforce cards that have been played. Which cards to play, which cards to counter? Every decision counts!



WHO IS THIS GAME FOR?

Duel Card Gamers, Microgamers, Voodoo Priests

DESIGNER: Shun Taguchi

ARTIST: Isabel Bollmann, Aya Taguchi

PUBLISHER:

Nice Game Publishing

LANGUAGE: English 🇬🇧

Game:
9.99€
Expansion:
3.99€



2
PLAYERS



5-10
MIN.

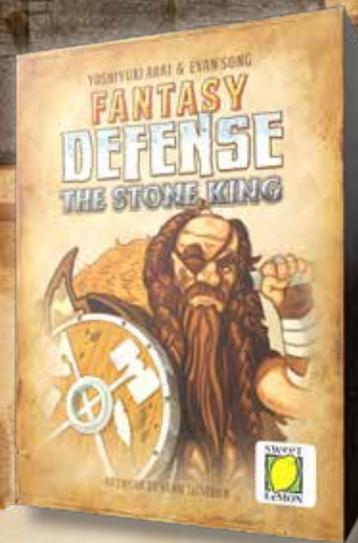


AGE
10+



A challenging 1-2 player tower defense game!

Bloodthirsty orcs are invading, crushing everything and everyone in their path. Some say this is the end. For your people, it is only the beginning... **Fantasy Defense** is a challenging card game that can be played either solo or cooperatively. Manage your limited units and spells to defeat enemies besieging the gates of your city. Each attack you fail to repulse decreases your kingdom's morale, drawing oblivion a step closer!



Expansion:
14.99€

The Stone King Campaign is divided into seven hidden chapters, each building on the last. Each chapter is printed with the unlock condition that must be met before players can open it. Inside each chapter, you'll always find the same two types of cards: the story card reveals the world of Fantasy Defense, with notes and snippets that drive the narrative forward; the rules card introduces new mechanisms and concepts, so you can play with all the components you've just unlocked.

1-2 PLAYERS

15-20 MIN.

AGE 10+

WHO IS THIS GAME FOR?
Solo/Duo Players, Math Puzzlers and Fantasy Fans

DESIGNER: Evan Song, Yoshiyuki Arai

ARTIST: Yann Tisseron

PUBLISHER: Mando Games, Nice Game Publishing

LANGUAGE: English

Game:
19.99€



A light skirmish game of tricks and traps.

In **Dragon Canyon**, players are tribal leaders sending their finest heroes to vie for glory and precious resources in an ancient land, where humans and dinosaurs have coexisted for millennia. Scramble for key positions, claim grand monuments and work with competing tribes in a series of temporary alliances.



2-5
PLAYERS



30
MIN.



AGE
14+

WHO IS THIS GAME FOR?

Beer&Pretzel Game Fans, Dinosaurs and Dragon Hunters

ARTIST: Jia-wei Huang

DESIGNER: Li Hsiao En

PUBLISHER: Nice Game Publishing

LANGUAGE: English 

German , French 

RRP:
24.99€